

LIST OF MATTEL'S TRIAL EXHIBITS  
ADMITTED INTO EVIDENCE

MAGNAVOX v. MATTEL 80 C 4124

**FILED**

Identification

JAN 14 1983

H. Stuart Cunningham, Clerk  
United States District Court

|          |   |
|----------|---|
| DX       |   |
| DX-A1 ✓  | INTELLIVISION Keyboard Component (phy)                        |
| DX-A2 ✓  | Owner's Book, Keyboard Component                              |
| DX-A3 ✓  | Brochure, "INTELLIVISION Intelligent Television"              |
| DX-A4 ✓  | Brochure, "INTELLIVISION Intelligent Television" (small)      |
| DX-A5 ✓  | Brochure, "The computer-based system ... etc."                |
| DX-A6 ✓  | Brochure, "INTELLIVISION Personal Computer Cassette Networks" |
| DX-A7 ✓  | Advertisement, "Introducing INTELLIVISION"                    |
| DX-A8 ✓  | Advertisement, "INTELLIVISION Update"                         |
| DX-B1 ✓  | Keyboard Component - Basic Language Package (phy)             |
| DX-B2 ✓  | Manual, "Introduction to Basic" (phy)                         |
| DX-B3 ✓  | Keyboard Cartridge - Basic (phy)                              |
| DX-B4 ✓  | Keyboard Cassette - Basic (phy)                               |
| DX-C1 ✓  | Keyboard French Cassette Package (phy)                        |
| DX-C2 ✓✓ | Instruction Booklet, "Conversational French"                  |
| DX-C3 ✓  | Keyboard Cassette - Conversational French (A) (phy)           |
| DX-C4 ✓  | Keyboard Cassette - Conversational French (B) (phy)           |
| DX-D1 ✓  | Keyboard Physical Conditioning Package (phy)                  |
| DX-D2 ✓  | Instruction Booklet, "Physical Conditioning"                  |

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| <u>DX</u>                  | <u>Identification</u>  |
|----------------------------|--|
| DX-D3 ✓                    | Keyboard Cassette - Physical Conditioning (phy)                                |
| DX-E1 ✓                    | Television Master Component (phy)  |
| DX-E2 ✓                    | Master Component (dis-assembled) (phy)   |
| DX-E3 ✓                    | Photo - Master Component (exterior)  |
| DX-E4 ✓ ✓                  | Photo - Master Component (interior)  |
| DX-E5 ✓                    | Manual, Master Component   |
| DX-E6 ✓                    | Brochure, "Master Component, Entertainment Cartridge Networks"                 |
| DX-E7 ✓                    | Advertisement, Master Component  |
| DX-E8 ✓ VAULT              | Executive Program (PDX-42) (phy)   |
| DX-E9 ✓ VAULT              | "Your Friend, The Exec" (PMX-41) (phy)   |
| DX-E10 ✓ VAULT CONF. CHART | Enlarged - Mattel's Schematic - Logic Board Assembly #2609-9819 (PMDX-4) (phy) |
| DX-E11 ✓ V. CONF. CHART    | Enlarged - G.I. STIC Block Diagram #D32024A (PGIDX-7) (phy)                    |
| DX-E12 ✓ ✓ CONF. CHART     | Enlarged - Appendix B GROM Character Library #96-115 (phy)                     |
| DX-E13 ✓ ✓ CONF. CHART.    | Enlarged - Appendix B GROM Character Library #116-140 (phy)                    |
| DX-E14 ✓ CONF.             | Customer Procurement Specification AY-3-8900-1 STIC (PGIDX-2)                  |
| DX-E15 ✓ CONF.             | C.I. - Device Objective Specification AY-3-8900 STIC (PGIDX-4)                 |
| DX-E16 ✓ CONF.             | G.I. - AY-3-8900 STIC System Notes (PGIDX-5)                                   |
| DX-E17 ✓ CONF.             | G.I. - Introduction to 8900 STIC II System (PGIDX-6)                           |
| DX-E18 ✓ CONF.             | G.I. - Customer Procurement Specification AY-3-8900 (PMDX-8)                   |
| DX-E19 ✓ CONF.             | G.I. - Customer Procurement Specification AY-3-8900-1 STIC (PMDX-9)            |

DX-E20 ✓ CONF.

DX-E21 ✓ CONF.

DX-E22 ✓ CONF.

DX-E23 ✓ CONF.

DX-E24 ✓ CONF.

DX-E25 ✓ CONF.

DX-E26 ✓ CONF.

DX-E27 ✓ CONF.

DX-E28 ✓

DX-E29 ✓

DX-E30 ✓ CONF.

DX-E31 ✓

DX-E32 ✓

DX-E33 ✓

DX-E34 ✓

DX-F1 ✓

DX-F2 ✓

DX-G1 ✓

DX-G2

DX-H1 ✓

DX-H2 ✓

DX-I1 ✓

DX-I2 ✓

## Identification

G.I. - Programmable Sound Generator  
AY-3-8914 (PMDX-10)

G.I. - AY-3-8915 Color Processor  
(PMDX-11)

G.I. - RO-3-9502 Customer Procurement  
Specification (PMDX-12)

G.I. - RO-3-9503 Customer Procurement  
Specification (PMDX-13)

G.I. - Customer Procurement Specification  
RO-3-9504-1XX, 2XX (PMDX-14)

G.I. - RO-3-9504-021 Customer Procure-  
ment Specification (PMDX-15)

G.I. - STIC System RAM RA-3-9600 Customer  
Procurement Specification (PMDX-16)

G.I. - Customer Procurement Specification  
CP-1610 (PMDX-17)

G.I. - AY-3-8900 (PMDX-18)

G.I. - Device Objective Specification  
AY-3-8900 STIC (PMDX-19)

Technical Description of the Intellivision  
System - Revised 2/1/80 (PMDX-21)

CP1600/1610 16-Bit Single-Chip Micro-  
Processor Data Manual (PMDX-35)

Microprocessor Chip used in INTELLIVISION  
Physical

Book of Harrower & Hightower Depositions

Handcontroller

Math Fun Cartridge Package

Math Fun Instructions

Word Fun Cartridge Package

~~Word Fun Instructions~~

Las Vegas Poker & Black Jack Cartridge Pkg.

Las Vegas Poker & Black Jack Instructions

Horse Racing Cartridge Package

Identification

|                  |   |
|------------------|---|
| DX-J1 ✓          | Las Vegas Roulette Cartridge Package      |
| DX-J2 ✓          | Las Vegas Roulette Instructions           |
| DX-K1 ✓          | Backgammon Cartridge Package              |
| <del>DX-K2</del> | <del>Backgammon Instructions</del>        |
| DX-L1 ✓          | Checkers Cartridge Package                |
| DX-L2 ✓          | Checkers Instructions                     |
| <del>DX-M1</del> | <del>Armor Battle Cartridge Package</del> |
| DX-M2 ✓          | Armor Battle Instructions                 |
| DX-N1 ✓          | Sea Battle Cartridge Package              |
| DX-N2 ✓          | Sea Battle Instructions                   |
| <del>DX-O1</del> | <del>Space Battle Cartridge Package</del> |
| DX-O2 ✓          | Space Battle Instructions                 |
| DX-P1 ✓          | Tripple Action Cartridge Package          |
| DX-P2 ✓          | Tripple Action Instructions               |
| <del>DX-Q1</del> | <del>Astrosmash Cartridge Package</del>   |
| DX-Q2 ✓          | Astrosmash Instructions                   |
| <del>DX-R1</del> | <del>Space Armada Cartridge Package</del> |
| DX-R2 ✓          | Space Armada Instructions                 |
| DX-S1 ✓          | Space Hawk Cartridge Package              |
| DX-S2 ✓          | Space Hawk Instructions                   |
| DX-T1 ✓          | Star Strike Cartridge Package             |
| DX-T2 ✓          | Star Strike Instructions                  |
| DX-U1 ✓          | Auto Racing Cartridge Package             |
| DX-U2 ✓          | Auto Racing Instructions                  |
| DX-V1 ✓          | Bowling Cartridge Package                 |
| DX-V2 ✓          | Bowling Instructions                      |

Identification

|                             |  |
|-----------------------------|--|
| DX-W1✓                      | Boxing Cartridge Package                 |
| DX-W2✓                      | Boxing Instructions                      |
| DX-X1✓                      | PGA Golf Cartridge Package               |
| DX-X2✓                      | PGA Golf Instructions                    |
| <del>DX-Y1</del>            | <del>Skiing Cartridge Package</del>      |
| DX-Y2✓                      | Skiing Instructions                      |
| DX-AA1✓                     | Baseball Cartridge Package               |
| DX-AA2✓✓                    | Baseball Instructions                    |
| DX-AA3✓                     | Baseball Cartridge                       |
| DX-AA4✓                     | Baseball Keyboard Pad                    |
| DX-AA5✓ <b>CONFIDENTIAL</b> | Baseball Source Code Software Program    |
| DX-AA6✓ <b>CONFIDENTIAL</b> | Baseball Object Code Software Program    |
| DX-AB1                      | Football Cartridge Package               |
| DX-AB2✓                     | Football Instructions                    |
| <del>DX-AB3</del>           | <del>Football Cartridge</del>            |
| <del>DX-AB4</del>           | <del>Football Keyboard Pad</del>         |
| DX-AB5✓ <b>CONFIDENTIAL</b> | Football Source Code Software Program    |
| DX-AB6✓ <b>CONFIDENTIAL</b> | Football Object Code Software Program    |
| DX-AB7✓                     | Football Playbook                        |
| DX-AC1✓                     | NASL Soccer Cartridge Package            |
| DX-AC2✓✓                    | NASL Soccer Instructions                 |
| DX-AC3✓                     | NASL Soccer Cartridge                    |
| DX-AC4✓                     | NASL Soccer Keyboard Pad                 |
| DX-AC5✓ <b>CONFIDENTIAL</b> | NASL Soccer Source Code Software Program |
| DX-AC6✓ <b>CONFIDENTIAL</b> | NASL Soccer Object Code Software Program |

Identification

|                              |   |
|------------------------------|---|
| DX-AD1 ✓                     | NHL Hockey Cartridge Package  |
| DX-AD2 ✓✓                    | NHL Hockey Instructions   |
| DX-AD3 ✓                     | NHL Hockey Cartridge  |
| DX-AD4 ✓                     | NHL Hockey Keyboard Pad   |
| DX-AD5 - <b>CONFIDENTIAL</b> | NHL Hockey Source Code Software Program   |
| DX-AD6 ✓ <b>CONFIDENTIAL</b> | NHL Hockey Object Code Software Program   |
| DX-AE1 ✓                     | Basketball Cartridge Package  |
| DX-AE2 ✓✓                    | Basketball Instructions   |
| DX-AE3 ✓                     | Basketball Cartridge  |
| DX-AE4 ✓                     | Basketball Keyboard Pad   |
| DX-AE5 ✓ <b>CONFIDENTIAL</b> | Basketball Source Code Software Program   |
| DX-AE6 ✓ <b>CONFIDENTIAL</b> | Basketball Object Code Software Program   |
| DX-AF1 ✓                     | Tennis Cartridge Package  |
| DX-AF2 ✓✓                    | Tennis Instructions   |
| DX-AF3 ✓                     | Tennis Cartridge  |
| DX-AF4 ✓                     | Tennis Keyboard Pad   |
| DX-AF5 ✓ <b>CONFIDENTIAL</b> | Tennis Source Code Software Program   |
| DX-AF6 ✓ <b>CONFIDENTIAL</b> | Tennis Object Code Software Program   |
| DX-AG1 ✓                     | Demo Tape of Football, Baseball, Basketball, Armor Battle and Backgammon              |
| DX-AG2 ✓                     | Demo Tape of Tennis, Bowling, Sea Battle, Horse Racing and Snafu                      |
| DX-AG3 ✓                     | Demo Tape of Snafu Continued, Tripple Action, Space Armada and Astrosmash             |
| DX-AG4 ✓                     | Demo Tape of Auto Racing, PGA Golf, Soccer, Checkers, Space Battle, Skiing and Boxing |
| DX-AG5 ✓                     | Demo Tape of Space Battle, Poker, Black-jack, Checkers, Skiing, Boxing                |

DX

DX-AH1 ✓✓ chart  
DX-AH2 ✓✓ chart  
DX-AH3 ✓✓ chart CONF.  
DX-AH4 ✓✓ chart CONF.  
DX-AH5 ✓✓ chart  
DX-AH6 ✓✓ chart  
DX-AH7 ✓✓ chart - confidential  
material on back  
DX-AH8 ✓  
DX-AH9 ✓✓ chart  
DX-AH10 ✓✓ CONF. chart  
DX-AH11 ✓✓ CONF. CHART  
DX-AH12 ✓✓ ~~CONF.~~ chart  
DX-AH13 ✓  
DX-AH14 ✓  
DX-AH15  
DX-AJ1 ✓  
DX-AK ✓  
DX-AL  
DX-AM1 ✓  
DX-AM2 ✓  
DX-AM3 ✓✓ chart  
DX-AN ✓

Identification

Illustration - Two Major Functions  
Enlarged Chart - Source of Information  
Game Play Processor  
Enlarged Chart - Outputs - Game Play  
Processor  
Enlarged Chart - Source of Information  
Display Processor  
Enlarged Chart - Outputs - Display  
Processor  
Enlarged Illustration - Two Displays  
Enlarged Illustration - Mattel's Animated  
Complex Objects  
Hand-held Running Animation Sequence  
Enlarged Illustration - Raster Scan  
Timing  
Enlarged Illustration - Page 2-2 (redrawn:  
"Your Friend, The Exec" (PMX-42)  
Enlarged Illustration - Control RAM  
Enlarged Chart - Function of STIC  
STIC Chip (Phy)  
Overlay of ball symbol  
Tennis player symbols  
Dr. Daniel L. Slotnick Qualifications  
'480 Baer Patent  
'507 Rusch Patent (MDX-38)  
Prosecution History of '284 Rusch Patent  
Prosecution History of '507 Rusch Patent  
Claim 25 of patent in suit  
Portions of Prior Trial Testimony -  
Designated by Mattel

Identification

|                 |   |
|-----------------|---|
| DX-A01 ✓        | Enlarged Drawings - '507 Rusch Patent (Sheet 1)   |
| DX-A02 ✓✓ chart | Enlarged Drawings - '507 Rusch Patent (Sheet 2)   |
| DX-A03 ✓✓ chart | Enlarged Drawings - '507 Rusch Patent (Sheet 3)   |
| DX-A04 ✓✓ chart | Enlarged Drawings - '507 Rusch Patent (Sheet 4)   |
| DX-A05 ✓✓ chart | Enlarged Drawings - '507 Rusch Patent (Sheet 6)   |
| DX-A06 ✓✓ chart | Enlarged Drawings - '507 Rusch Patent (Sheet 7)   |
| DX-A07 ✓✓ chart | Enlarged Drawings - '507 Rusch Patent (Sheet 8)   |
| DX-A08 ✓✓ chart | Enlarged Drawings - '507 Rusch Patent (Sheet 9)   |
| DX-A09 ✓✓ chart | Enlarged Drawings - '507 Rusch Patent (Sheet 10)  |
| DX-AP1 ✓        | Portions of Rusch Deposition - Designated by Mattel   |
| DX-AP2 ✓        | Document - Handwritten memo of Ralph Baer relating to conception (MDX-19)   |
| DX-AP3 ✓        | Harrison notebook - ECM 373 (MDX-20)  |
| DX-AP4 ✓        | Harrison - 4555 (MDX-21)  |
| DX-AP5 ✓        | Harrison File - NFGAA TVG (MDX-22)  |
| DX-AP6 ✓        | Round Spot TVG - TV Game Data (MDX-23)  |
| DX-AP7 ✓        | Notebook copy - 4224 William T. Rusch (MDX-24)  |
| DX-AP8 ✓        | Engineering Notebook copy - 4958 (MDX-25)   |
| DX-AP9 ✓        | Notebook Copy - 5021 William T. Rusch (MDX-26)  |
| DX-AP10 ✓       | Document MKN - William T. Rusch (MDX-27)  |
| DX-AP11 ✓       | Physical Exhibit, prior deposition Exhibit 27-1, 2, 3, 4, 5, Prior PX 74B. Transcript of audio demonstration tape used in connection with MDX-29 (MDX-36) |



Identification

DX-AP12 ✓

File labeled "TVG Data PKG" Prior Deposition Exhibit 20-1 through 20-107, Prior PX 73. Relates to 1969 to 1970 apparatus (MDX-37)

DX-AQ1 ✓✓ chart

Enlarged Circuit Diagram - Category 1 (pg. 23-119)

DX-AQ2 ✓✓ chart

Enlarged Circuit Diagram - Category 2 (pg. 23-120)

DX-AQ3 (a) ✓✓ chart

Enlarged Circuit Diagram - Category (pg. 9-125)

DX-AQ3 (b) ✓✓ chart

Enlarged Circuit Diagram - Category 3 (pg. 9-118)

DX-AQ4 ✓✓ chart

Poster of Circuit Diagrams - Category 4 (pg. 9-187 to 195)

DX-AQ5 ✓✓ chart

Enlarged Circuit Diagram - Category 5 (pg. 23-194)

DX-AQ6 ✓✓ chart

Enlarged Circuit Diagram - Category 6 (pg. 9-252)

DX-AQ7 ✓✓ chart

Enlarged Circuit Diagram - Category 7 (pg. 23-197)

DX-AQ8 ✓✓ chart

Enlarged Circuit Diagram - Category 8 (pg. 9-261)

DX-AQ9 ✓✓ chart

Enlarged Circuit Diagram - Category 9 (pg. 9-270)

DX-AQ10 ✓✓ chart

Enlarged Circuit Diagram - Category 10 (pg. 9-264)

DX-AQ11 ✓✓ chart

Enlarged Circuit Diagram - Category 11 (pg. 2-290)

DX-AQ12 ✓✓ chart

Enlarged Circuit Diagram - Category 12 (pg. 23-226)

DX-AQ13 ✓✓ chart

Enlarged Circuit Diagram - Category 13 (pg. 9-281)

DX-AQ14 ✓✓ chart

Enlarged Circuit Diagram - Category 14 (pg. 9-291)

DX-AR1

Physical Exhibit - Electronic Chassis #1 (pg. 28)

DX-AR2 ✓

Photos of DX-AR1

Identification

|                    |  |
|--------------------|--|
| DX-AR3             | Physical Exhibit - Electronic Chassis #2<br>(MDX 29)   |
| DX-AR4 ✓           | Photos of DX-AR3   |
| <del>DX-AR5</del>  | <del>Physical Exhibit - Electronic Chassis #3<br/>(MDX 30)</del>   |
| DX-AR6 ✓           | Photos of DX-AR5   |
| <del>DX-AR7</del>  | <del>Physical Exhibit - Electronic Chassis #4<br/>(MDX 31)</del>   |
| DX-AR8 ✓           | Photos of DX-AR7   |
| <del>DX-AR9</del>  | <del>Physical Exhibit - Electronic Chassis #5<br/>(MDX 32)</del>   |
| DX-AR10 ✓          | Photos of DX-AR9   |
| <del>DX-AR11</del> | <del>Physical Exhibit - Electronic Chassis #6<br/>(MDX 33)</del>   |
| DX-AR12 ✓          | Photos of DX-AR11  |
| <del>DX-AR13</del> | <del>Physical Exhibit - Electronic Chassis<br/>(MDX 34)</del>  |
| DX-AR14 ✓          | Photos of DX-AR13  |
| <del>DX-AR15</del> | <del>Physical Exhibit - Electronic Chassis<br/>"d/at Accessory" (MDX 35)</del>                                     |
| DX-AR16 ✓          | Photos of DX-AR15  |
| DX-AS ✓            | Prior Art Submitted by Mattel  |
| DX-AT1 ✓           | Portions of Russell & Kotok Depositions  |
| DX-AT2 ✓           | Photograph of PDP-1 Computer and Type 30<br>Display at The Digital Computer Museum<br>(MDX 97)                     |
| DX-AT3 ✓           | Close-up Photograph of Control Panel<br>and Paper Tape Handler of PDP-1<br>Computer at the Digital Computer Museum |
| DX-AT4 ✓           | Photograph of "Central Processor Logic<br>Layout" Poster on PDP-1 Computer at The<br>Digital Computer Museum.      |

DXIdentification

|                    |   |
|--------------------|---|
| DX-AT5 ✓           | Photo of part of roster on the PDP-1 Computer at The Digital Computer Museum regarding computer specifications. |
| <del>DX-AT6</del>  | <del>Russell Deposition Exh. 5 Source Paper Tape, Space War 3.1 (1962) (phy)</del>                              |
| <del>DX-AT7</del>  | <del>Russell DX-6 - Source Tape Space War 3.1 (1962) (phy)</del>  |
| <del>DX-AT8</del>  | <del>Russell DX-7 - Source Tape Space War 3.1 (1962) (phy)</del>  |
| <del>DX-AT9</del>  | <del>Russell DX-8 - Source Tape Space War 3.1 (1962) (phy)</del>  |
| DX-AT10 ✓          | Russell DX-9 - Computer Printout-Space War 3.1  |
| <del>DX-AT11</del> | <del>Russell DX-12 - Binary Paper Tape Space War 3.1 (1962) (phy)</del>   |
| DX-AT12 ✓          | Space War 8 mm film (MDX 94 & 95) (phy)   |
| DX-AT13 ✓          | Video Tape of Space War (MDX 96) (phy)  |
| DX-AT14 ✓          | Space War Article - <u>Galaxy</u> Magazine (August, 1963) cover, title page, and page 4                         |
| DX-AT15 ✓          | PDP-1 Manual (1962) - Russell DX-36   |
| DX-AU1 ✓           | Selected Portions of Cooke deposition - RCA Pool Game   |
| DX-AU2 ✓           | Photo of Display of RCA Pool Game   |
| DX-AU3 ✓           | Video Tape of RCA Pool Game (DX-9) (copy of 16 mm film) (phy)   |
| DX-AU4 ✓           | RCA Manuals for Spectra 70 Computers  |
| DX-AV1 ✓           | Portions of Depositions Re CC-30  |
| DX-AV2 ✓           | Photo of CC-30 Display Controller (MDX-45-1)  |
| DX-AV3 ✓           | Photo of CC-300 TV Receiver and CC-303 Keyboard   |
| DX-AV4 ✓           | Photo - CC-301 Display Controller S.N. 101 - 2nd view - August 19, 1967 (MDX-55)                                |
| DX-AV5 ✓           | Photo - CC-301 Display Controller S.N. 101 - 1st view - August 19, 1967 (MDX-54)                                |

DX-AV6 ✓

DX-AV7 ✓

DX-AV8 ✓

DX-AV9 ✓

DX-AV10 ✓

DX-AV11 ✓

DX-AV12 ✓ - chart

DX-AV13 ✓ - chart

DX-AV14 ✓ - chart

DX-AV15 ✓

DX-AV16 ✓

DX-AV17 ✓

DX-AV18 ✓

DX-AV19 ✓

DX-AV20 ✓

DX-AV21 ✓

## Identification

Photo of CC-30 (TV Receiver and Keyboard) (MDX-52)

Photo of ROCHE Emblem using CC-30 - February 13, 1968 (MDX-57)

Photo-TV Device with Graph Display (CC-30) (MDX-53)

Advertisement, CC-30 Communications Station", February, 1967 (MDX-59)

Advertisement for CC-30 with 2 photos (MDX-60)

Johnson Patent 3,528,068 (MDX-47) (In DX-AS)

Enlarged Drawing '068 Johnson Patent (Sheet 1)

Enlarged Drawing '068 Johnson Patent (Sheet 2)

Enlarged Drawing - Block Diagram CC-301, #32211-000

Manuals & Drawings for CC-30 (MDX 41, 42 and 62)

Binder - Octopus Console Display Comp. Comm., Inc. Information (Re CC-30) (MDX-43)

CCI Drawing of printed circuit board for CC-300 TV receiver SD3C0061A (MDX-73)

3 Price Lists of CCI (4/10/67; 7/1/67; 10/10/67) (MDX-72)

PDP-6 Console Display Drawings (MDX-44)

Set of Drawings for CC-7011 Interface for CC-30 to IBM 1130 computer (MDX-70)

Collection of Schematic/Logic Diagrams of CCI (MDX-61)

DX

DX-AV22 ✓  
DX-AV23 ✓  
DX-AW1 ✓  
DX-AW2 ✓✓ chart  
DX-AW3 ✓✓ chart  
DX-AW4 ✓✓ chart  
DX-AX1 ✓  
DX-AX2 ✓✓ chart  
  
DX-AY ✓  
  
DX-AZ ✓  
  
DX-BA1 ✓  
DX-BB30 ✓ CONF.  
DX-BB31 ✓ CONF.  
DX-BB32 ✓ CONF.  
DX-BB33 ✓ CONF.  
DX-BB34 ✓ CONF.  
DX-BB35 ✓ CONF.  
DX-BB36 ✓ CONF.  
DX-BB37 ✓ CONF.  
DX-BB38 ✓ CONF.

Identification

IBM 1130 System Summary  
CC-30 (phy)  
Patent 3,396,377 Strout (In DX-AS)  
Enlarged Drawings - '377 Strout (Sheet 1)  
Enlarged Drawings - '377 Strout (Sheet 2)  
Enlarged Drawings - '377 Strout (Sheet 3)  
Patent 3,135,815 - Spiegel (In DX-AS)  
Enlarged Drawings - '815 Spiegel  
(Sheet 3)  
  
Noyce, "Making Integrated Electronics  
Technology Work." IEEE Spectrum,  
(May 1968) pp. 63-68. (In DX-AS)  
  
Hobbs, "Present and Future State-of-  
the-Art in Computer Memories" IEEE  
Trans. on Electr. Computers (Aug.  
1966) pp. 534-440 (In DX-AS)  
  
Selected Portions - Etlinger Deposition  
  
Patent Disclosure Sheet - TV Gaming  
Device New System (MDX-74)  
  
Abstract of Disclosure of  
Television Gaming Apparatus and  
Method (MDX-75)  
  
Drawings by Richard I. Seligman  
(MDX-76)  
  
Circuit Diagrams (MDX-77A)  
  
Circuit Diagram (MDX-78)  
  
Sanders Memo from Mr. Seligman  
(2/12/69) (MDX-79)  
  
Oath, Power of Attorney and Petition  
(MDX-80)  
  
Oath, Power of Attorney and Petition  
(MDX-81)  
  
Television Gaming Apparatus and  
Method (MDX-82)

DX  
DX-BB39 ✓

DX-BC ✓

DX-BD ✓

DX-BE ✓ **CONFID**

DX-BF ✓✓

DX-BG ✓✓

DX-BH ✓✓

Identification

Sanders D - 2580 patent application  
file for patent-in-suit (MDX-124)

Deposition Transcript - Robert T.  
Mayer & Briody


Mayer letter of Goldman with "Standard  
License Agreement" (2/14/80) (MDX-92)

Fairchild Agreement - Effective 1/1/76  
(MDX-93)

Statement of Agreed Facts - pending  
suit

Chart Drawing by Dr. Slotnick - Prior  
Art Teachings

Chart Drawing by Dr. Slotnick -  
INTELLIVISION Use of Prior Art

  
Granger Cook, Jr.  
Edward D. Manzo  
COOK, WETZEL & EGAN, LTD.  
135 South LaSalle Street  
Chicago, Illinois 60603  
(312) 236-8500

Counsel for Mattel, Inc.

OF COUNSEL:

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Hawthorne, California 90250